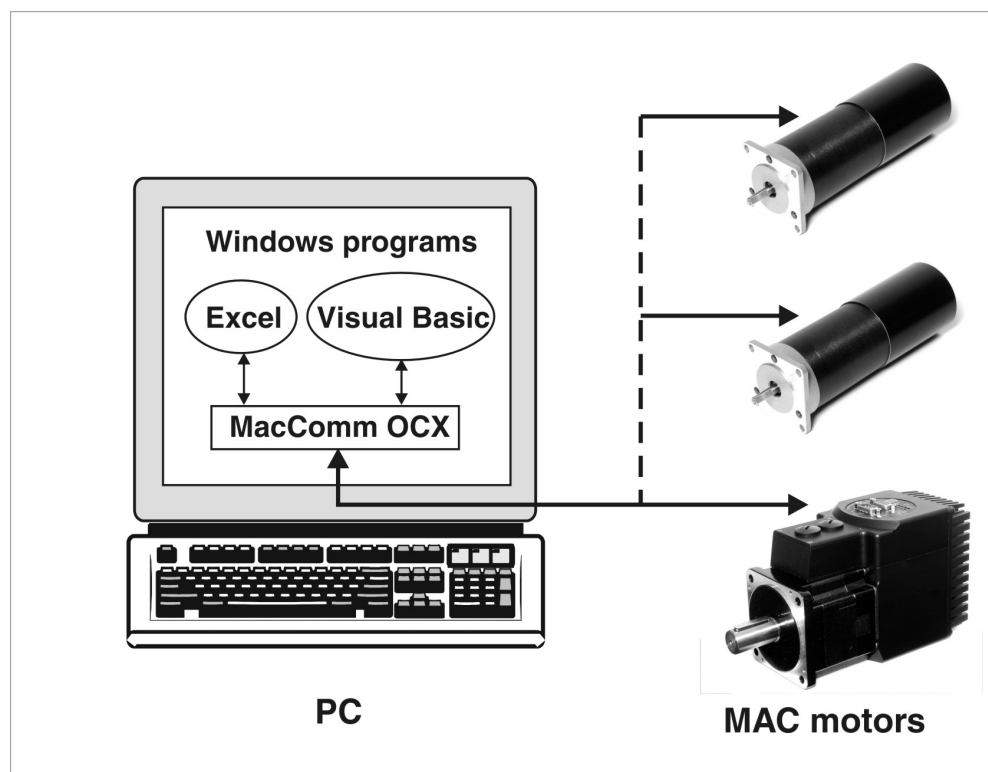


MacComm OCX Control 1.06

User Manual



JVL Industri Elektronik A/S

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Foreword:

MacComm OCX has been developed to provide an easy way of interfacing to the MAC motors from various Windows applications.

To use the MacComm OCX you only need a development environment that supports ActiveX components (previously called OLE controls)

This includes: MS Excel, MS Visual Studio, Borland C++ Builder, Borland Delphi, LabView, and many more.

By using this OCX you do not need to worry about setting up the COM port settings such as: baud rate, start bits, stop bits, databits, parity, CTS, RTS etc. These settings are handled automatically by the OCX. All you need is to tell what COM port is used and what addresses the MAC motors are connected.

The MAC motor address is only required when more than one MAC motor is connected to the same serial cable. Otherwise address 255 is a broadcast address, where the MAC motor will react regardless of configured address.

Important:

First you need to add the OCX to your project (See Installation instructions later in this manual)

To initialize the OCX the following are required:

- Setting “ComPort” to wanted COM port number
- Calling SetMACType to set MAC type (only required for MAC 400/800)
- Calling “OpenPort”

Now it is possible to use the various commands for setting/retrieving values:

- Call ReadParameterAlternate to read a value
- Call WriteParameterAlternate to set a value
- Etc.

To close the communications do the following:

- Call ClosePort

Interface overview:

Methods:

OpenPort()
ClosePort()
ReadParameter([in] Address, [in] ParamNum, [out] Value)
ReadParameterAlternate([in] Address, [in] ParamNum, [out] Value)
WriteParameter([in] Address, [in] ParamNum, [in] Value)
WriteParameterAlternate([in] Address, [in] ParamNum, [in] Value)
GetParamNumFromName([in] Address, [in] ParamNum)
GetLastError()
GetLastErrorStr([in] long ErrorCode)
GetParameterType([in] Address, [in] ParamNum)
Reset([in] Address)
ResetWait([in] Address)
WriteToFlash([in] Address)
WriteToFlashWait([in] Address)
SetFactors([in] PositionFactor, [in] AccelerationFactor, [in] VelocityFactor)
SetFactorsBig([in] PositionFactor, [in] AccelerationFactor, [in] VelocityFactor)
SetMACType([in] Address, [in] Type)
GetModuleType([in] Address, [out] ModuleType, [out] FirmWareVersion)
NanoGet([in] Address, [in] Page, [out] Data)
NanoPut([in] Address, [in] Page, [in] Data)
NanoProgram([in] Address, [in] FileName)
NanoWrite([in] Address)
NanoStop([in] Address)
NanoReset([in] Address)
NanoResetWait([in] Address)
NanoDebug([in] Address, [out] State, [out] Inputs, [out] Outputs, [out] Time, [out] Count, [out] ModeCmd)
RxPReset([in] Address)
RxPResetWait([in] Address)
RxPNOOP([in] Address, [out] Value)
RxPStart([in] Address)
RxPStop([in] Address)
RxPPause([in] Address)
RxPStep([in] Address, [in] MinAddress, [in] MaxAddress)
RxPSetOutputs([in] Address, [in] Outputs, [in] Mask)
ReadStatus([in] Address, [out] Status, [out] Position, [out] ErrCount);
WriteGroup([in] Group, [in] RegisterNo, [in] Value);
AboutBox()

Properties:

ComPort
Retries
GrpSends
Baud

Method Descriptions:

In the examples MacComm is an instance of the MacComm OCX.

NOTE: All methods will block the calling thread until completed.

OpenPort()
Return type: Boolean Returns true if open was successful
Description: Use this method to open the port
Example(s): C++: Opening the port bool Result=MacComm.OpenPort(); BASIC: Opening the port Dim Result As Boolean Result = MacComm.OpenPort

ClosePort()
Description: Use this method to close the port
Example(s): C++: Closing the port MacComm.ClosePort(); BASIC: Closing the port MacComm.ClosePort

ReadParameter([in] Address, [in] ParamNum, [out] Value)		
Parameters:		
Type	Name	Description
16 bit signed integer	Address	Address of the motor (255 for broadcast)
16 bit signed integer	ParamNum	Parameter number
32 bit signed integer (pointer)	Value	Value to be read (Pointer)
Return type: Boolean		
Returns true if read was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Use this method to read a parameter from a Macmotor register		
This method can also be used for accessing the module registers by using ParamNums above 256. Register 1 in the module can be accessed by reading ParamNum 257		
Value is one of the following types cast to a long integer:		
Word:	16 bit unsigned integer	
Integer:	16 bit signed integer	
LongInt:	32 bit signed integer	
Fixed4:	16 bit signed fixed point (Unit: 1/4096)	
Fixed8:	16 bit signed fixed point (Unit: 1/256)	
Fixed16:	32 bit signed fixed point (Unit: 1/65536)	
Fixed24:	32 bit signed fixed point (Unit: 1/256)	
Example(s):		
C++:		
	Getting operation mode (Parameter number 2)	
	long Value;	
	bool Result=MacComm.ReadParameter(255,2,&Value);	
	Getting position (Parameter 10: P_IST)	
	long Value;	
	bool Result=MacComm.ReadParameter(255,3,&Value);	
BASIC:		
	Common dim statements:	
	Dim LocalValue As Long	
	Dim Result As Boolean	
	Getting operation mode (Parameter number 2)	
	Result = MacComm.ReadParameter(255, 2, LocalValue)	
	Getting position (Parameter 10: P_IST)	
	Result = MacComm.ReadParameter(255, 10, LocalValue)	

ReadParameterAlternate([in] Address, [in] ParamNum, [out] Value)		
Parameters:		
Type	Name	Description
16 bit signed integer	Address	Address of the motor (255 for broadcast)
16 bit signed integer	ParamNum	Parameter number
32 bit floating point (pointer)	Value	Value to be read (Pointer)
Return type: Boolean		
Returns true if read was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Use this method to read a parameter from a Macmotor register		
This method uses the factors for Acceleration, Position and Velocity-registers, which can be set by calling SetFactors.		
Some of the other registers are converted using predefined factors (See SetFactors)		
The rest just pass through		
Types are handled automatically by this method		
Example(s):		
C++:		
Getting operation mode (Parameter number 2)		
float Value;		
bool Result=MacComm.ReadParameterAlternate(255,2,&Value);		
Getting position (Parameter 10: P_IST) multiplied with Positionfactor		
float Value;		
bool Result=MacComm.ReadParameterAlternate(255,3,&Value);		
BASIC:		
Common dim statements:		
Dim LocalValue As Single		
Dim Result As Boolean		
Getting operation mode (Parameter number 2)		
Result = MacComm.ReadParameterAlternate(255, 2, LocalValue)		
Getting position (Parameter 10: P_IST) multiplied with Positionfactor		
Result = MacComm.ReadParameterAlternate(255, 10, LocalValue)		

WriteParameter([in] Address, [in] ParamNum, [in] Value)		
Parameters:		
Type	Name	Description
16 bit signed integer	Address	Address of the MAC motor (Use 255 to broadcast)
16 bit signed integer	ParamNum	Parameter number
32 bit signed integer	Value	Value to be written
Return type: Boolean		
Returns true if write was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Use this method to write a parameter to a Macmotor register		
This method can also be used for accessing the module registers by using ParamNums above 256. Register 1 in the module can be accessed by writing to ParamNum 257		
Value is one of the following types cast to a long integer:		
Word:	16 bit unsigned integer	
Integer:	16 bit signed integer	
LongInt:	32 bit signed integer	
Fixed4:	16 bit signed fixed point (Unit: 1/4096)	
Fixed8:	16 bit signed fixed point (Unit: 1/256)	
Fixed16:	32 bit signed fixed point (Unit: 1/65536)	
Fixed24:	32 bit signed fixed point (Unit: 1/256)	
Example(s):		
C++:		
	Setting operation mode (Parameter number 2) to Position mode (Value 2)	
	bool Result=MacComm.WriteParameter(255,2,2);	
	Setting Position (Parameter 3: P_SOLL) to 4096 (Value 4096)	
	bool Result=MacComm.WriteParameter(255,3,4096);	
BASIC:		
	Setting operation mode (Parameter number 2) to Position mode (Value 2)	
	Dim Result As Boolean	
	Result = MacComm1.WriteParameter(255, 2, 2)	
	Setting Position (Parameter 3: P_SOLL) to 4096 (Value 4096)	
	Dim Result As Boolean	
	Result = MacComm1.WriteParameter(255, 3, 4096)	

WriteParameterAlternate([in] Address, [in] ParamNum, [in] Value)		
Parameters:		
Type	Name	Description
16 bit signed integer	Address	Address of the MAC motor (Use 255 to broadcast)
16 bit signed integer	ParamNum	Parameter number
32 bit floating point	Value	Value to be written
Return type: Boolean		
Returns true if write was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Use this method to write a parameter to a Macmotor register		
This method uses the factors for Acceleration, Position and Velocity-registers, which can be set by calling SetFactors.		
Some of the other registers are converted using predefined factors (See SetFactors)		
The rest just pass through		
Types are handled automatically by this method		
Example(s):		
C++:		
	Setting operation mode (Parameter number 2) to Position mode (Value 2)	
		bool Result=MacComm.WriteParameterAlternate(255,2,2);
4000)	Setting Position (Parameter 3: P_SOLL) to 4000 divided by Positionfactor (Value	
		bool Result=MacComm.WriteParameterAlternate(255,3,4000);
BASIC:		
	Setting operation mode (Parameter number 2) to Position mode (Value 2)	
		Dim Result As Boolean
		Result = MacComm1.WriteParameterAlternate(255, 2, 2)
4000)	Setting Position (Parameter 3: P_SOLL) to 4000 divided by Positionfactor (Value	
		Dim Result As Boolean
		Result = MacComm1.WriteParameterAlternate(255, 3, 4000)

GetParamNumFromName([in] Address, [in] ParamName)		
Parameters:		
Type	Name	Description
16 bit signed integer	Address	Address of the MAC motor
String	ParamName	Parameter name
Return type: 16 bit signed integer		
Returns parameter number or 0 if not found.		
Description: Use this method to retrieve the parameter number from the name		
Example(s):		
C++: Getting last error code: unsigned short ParamNum=MacComm.GetParamNumFromName(255, "P_IST");		
BASIC: Getting last error code: Dim ParamNum As Integer ParamNum=MacComm.GetParamNumFromName(255, "P_IST")		

AboutBox()
Description:
Shows a dialog about the program
Example(s):
C++: Show the about box MacComm.AboutBox();
BASIC: Show the about box MacComm.AboutBox

GetLastError()
Return type: 32 bit signed integer Returns an error code like the Windows GetLastError(), but with some additions
Description: Use this method to retrieve the error code for the last error
Example(s): C++: Getting last error code: unsigned short ErrorCode=MacComm.GetLastError()); BASIC: Getting last error code: Dim ErrorCode As Integer ErrorCode = MacComm.GetLastError

GetLastErrorStr([in] ErrorCode)						
Parameters: <table><thead><tr><th>Type</th><th>Name</th><th>Description</th></tr></thead><tbody><tr><td>32 bit signed integer</td><td>ErrorCode</td><td>Errorcode to be converted to a string</td></tr></tbody></table>	Type	Name	Description	32 bit signed integer	ErrorCode	Errorcode to be converted to a string
Type	Name	Description				
32 bit signed integer	ErrorCode	Errorcode to be converted to a string				
Return type: String Returns an error code description like the Windows GetLastError(), but with the same additions as GetLastError()						
Description: Use this method to retrieve a description of an error code						
Example(s): C++: Get description of passed error code CString Text=MacComm.GetLastErrorStr(MacComm.GetLastError()); BASIC: Getting last error code: Dim Description As String Description = MacComm.GetLastErrorStr(MacComm.GetLastError)						

GetParameterType([in] Address, [in] ParamNum)		
Parameters:		
Type	Name	Description
16 bit signed integer	Address	Address of the MAC motor
16 bit signed integer	ParamNum	Parameter number
Return type: 16 bit signed integer		
Return value indicates what type the parameter is stored as internally in the MAC Motor		
-1	Invalid	Invalid parameter!
0	Word:	16 bit unsigned integer
1	Integer:	16 bit signed integer
2	LongInt:	32 bit signed integer
3	Fixed4:	16 bit signed fixed point (Unit: 1/4096)
4	Fixed8:	16 bit signed fixed point (Unit: 1/256)
5	Fixed16	32 bit signed fixed point (Unit: 1/65536)
6	Fixed24	32 bit signed fixed point (Unit: 1/256)
Description:		
Use this method to determine how a parameter should be sent.		
The integer types should just be used as parameters.		
The Fixed4 type should be converted to an integer by multiplying with 4096		
The Fixed8 type should be converted to an integer by multiplying with 256		
The Fixed16 type should be converted to an integer by multiplying with 65536		
The Fixed24 type should be converted to an integer by multiplying with 256		
Example(s):		
C++:		
	Get Parameter 100s type	
	short Type=MacComm.GetParameterType(100);	
BASIC:		
	Get Parameter 100s type	
	Dim ParameterType As Integer	
	ParameterType = MacComm.GetParameterType(100)	

Reset([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Return type: Boolean		
Returns true if reset was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Resets MAC motor to last flashed values.		
Returns as soon as the Reset command has been sent to the MAC motor.		
Example(s):		
C++:		
	Reset MAC motor	bool Result=MacComm.Reset(255);
BASIC:		
	Reset MAC motor	Dim Result As Boolean Result=MacComm.Reset(255)

ResetWait([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Return type: Boolean		
Returns true if reset was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Resets MAC motor to last flashed values		
Returns when MAC motor is ready.		
Example(s):		
C++:		
	Reset MAC motor	bool Result=MacComm.Reset(255);
BASIC:		
	Reset MAC motor	Dim Result As Boolean Result=MacComm.Reset(255)

WriteToFlash([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Return type: Boolean		
Returns true if flashing was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Writes MAC registers to Flash memory		
Returns as soon as the Flash command has been sent to the MAC motor.		
Example(s):		
C++:		
	Write registers to flash	
		bool Result=MacComm.WriteToFlash(255);
BASIC:		
	Write registers to flash	
		Dim Result As Boolean
		Result=MacComm.WriteToFlash(255)

WriteToFlashWait([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Return type: Boolean		
Returns true if flashing was successful		
It will try the amount of times the property "Retries" has been set to before returning false.		
Description:		
Writes MAC registers to Flash memory		
Returns when MAC motor is ready.		
Example(s):		
C++:		
	Write registers to flash	
		bool Result=MacComm.WriteToFlashWait(255);
BASIC:		
	Write registers to flash	
		Dim Result As Boolean
		Result=MacComm.WriteToFlashWait (255)

SetFactors([in] PositionFactor, [in] AccelerationFactor, [in] VelocityFactor)		
Parameters:		
Type	Name	Description
16 bit floating point	Pos	Position Factor
16 bit floating point	Acc	Acceleration Factor
16 bit floating point	Vel	Velocity Factor
Description:		
Sets factors used by ReadParameterAlternate and WriteParameterAlternate		
If a value of 0 is passed the previous factor is retained.		
The defaults are		
Name	Factor	Resulting unit
PositionFactor	1	Pulses
AccelerationFactor	~248.3	RPM/s
VelocityFactor	~0.4768	RPM
The following registers are also converted, but these factors are fixed:		
7 (T_SOLL)	100/1023	Percent
8 (P_SIM)	1/16	Encoder counts
16 (I2T)	1/22	Percent (assuming I2TLIM is 2200)
18 (UIT)	1/6	Percent (assuming UITLIM is 600)
41 (T_HOME)	100/1023	Percent
77-80 (T1-4)	100/1023	Percent
121 (VF_OUT)	100/1023	Percent
122 (ANINP)	10/1023	Volts
123 (ANINP_OFFSET)	10/1023	Volts
124 (ELDEGN_OFFSET)	360/2048	Degrees
125 (ELDEGP_OFFSET)	360/2048	Degrees
143 (ELDEG_IST)	360/2048	Degrees
151 (U_SUPPLY)	0.0537	Volts
Example(s):		
C++:		
	Set Position factor to 1/4096 (Converts Pulses to revolutions),and disable the others	
	MacComm.SetFactors((float)1/4096,1,1);	
BASIC:		
	Set Position factor to 1/4096 (Converts Pulses to revolutions),and disable the others	
	MacComm.SetFactors 1/4096,1,1	

SetFactorsBig([in] PositionFactor, [in] AccelerationFactor, [in] VelocityFactor)		
Parameters:		
Type	Name	Description
16 bit floating point	Pos	Position Factor
16 bit floating point	Acc	Acceleration Factor
16 bit floating point	Vel	Velocity Factor
Description:		
Sets factors used by ReadParameterAlternate and WriteParameterAlternate		
If a value of 0 is passed the previous factor is retained		
The defaults are		
Name	Factor	Resulting unit
PositionFactor	1	Pulses
AccelerationFactor	~277.922	RPM/s
VelocityFactor	~0.360938	RPM
The following registers are also converted, but these factors are fixed:		
7 (T_SOLL)	100/1023	Percent
8 (P_SIM)	1/16	Encoder counts
21 (U_24V)	~74.47	Volts
29 (DEGC)	0.05/4096	Degrees
31 (DEGCMAX)	0.05/4096	Degrees
41 (T_HOME)	100/1023	Percent
46 (T_REG_P)	100/1023	Percent
77 (TQ0)	100/1023	Percent
78 (TQ1)	100/1023	Percent
79 (TQ2)	100/1023	Percent
80 (TQ3)	100/1023	Percent
169 (VF_OUT)	100/1023	Percent
170 (ANINP)	10/2047	Percent
171 (ANINP_OFFSET)	10/2047	Percent
172 (ELDEG_OFFSET)	360/1143	Electrical degrees
176 (MAN_ALPHA)	360/1143	Electrical degrees
190 (ELDEG_IST)	360/1143	Electrical degrees
191 (V_ELDEG)	360/1143	Electrical degrees
198 (U_BUS)	325.3/400	Volts
199 (U_BUS_OFFSET)	325.3/400	Volts
Example(s):		
C++:		
	Set Position factor to 1/8000 (Converts Pulses to revolutions),and disable the others MacComm.SetFactorsBig ((float)1/8000,1,1);	
BASIC:		
	Set Position factor to 1/8000 (Converts Pulses to revolutions),and disable the others MacComm.SetFactorsBig 1/8000,1,1	

SetMACType([in] Address, [in] Type)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
BOOL	Type	true if it is a MAC 400 or MAC 800
Description:		
Sets MAC motor type.		
Default is 0		
Type can have the following values:		
0	MAC50/95/140/141	
1	MAC400/800	
Example(s):		
C++:		
	Set MAC400 on address 4:	
	MacComm.SetMACType (4,TRUE);	
BASIC:		
	Set MAC80 on address 4:	
	MacComm.SetMACType 4,FALSE	

GetModuleType([in] Address, [out] ModuleType, [out] FirmWareVersion)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
16 bit unsigned short integer	ModuleType	What type of module is it
16 bit unsigned short integer	FWVersion	FirmWare version
Description:		
Reads module information from the MAC motor		
The values of ModuleType are:		
1	MAC00-Rx module (NanoPLC)	
2	MAC00-FPx module (Profibus)	
3	MAC00-FCx module (CAN-Open)	
Example(s):		
C++:		
	Read page 0:	
	VARIANT Data;	
	MacComm.NanoGet (255,0,Data);	
BASIC:		
	Read Page 0:	
	dim Data as VARIANT	
	MacComm.NanoGet 255,0,Data	

NanoGet([in] Address, [in] Page, [out] Data)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
16 bit unsigned short integer	Page	What page is to be read
VARIANT	Data	Array of Bytes (128 elements of VT_UI1)
Description: Reads a page from the RX module		
Example(s):		
C++:		
	Read page 0:	
		VARIANT Data;
		MacComm.NanoGet (255,0,Data);
BASIC:		
	Read Page 0:	
		dim Data as VARIANT
		MacComm.NanoGet 255,0,Data

NanoPut([in] Address, [in] Page, [in] Data)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
16 bit unsigned short integer	Page	What page is to be read (0-3)
VARIANT	Data	Array of Bytes (128 elements of VT_UI1)
Description: Sends a page to the RX module		
Example(s):		
C++:		
	Send page 0:	
		VARIANT Data;
		MacComm.NanoPut (255,0,Data);
BASIC:		
	Send Page 0:	
		dim Data as VARIANT
		MacComm.NanoPut 255,0,Data

NanoProgram([in] Address, [in] FileName)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
BSTR	FileName	HEX-file to be sent to RX module
Description: Reads the HEX-file, and writes it to the RX module		
Example(s):		
C++:		
	Send "C:\File.hex":	
		MacComm.NanoProgram(255,"C:\\File.hex");
BASIC:		
	Send "C:\File.hex":	
		MacComm.NanoProgram 255,"C:\File.hex"

NanoStop([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description: Stops the program		
Example(s):		
C++:		
	Stop program:	
		MacComm.NanoStop(255);
BASIC:		
	Stop program:	
		MacComm.NanoStop 255

NanoReset([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description: Resets RX module (which also starts the program) Returns immediately after the command has been sent		
Example(s):		
C++: Reset module/start program: MacComm.NanoReset(255);		
BASIC: Reset module/start program: MacComm.NanoReset 255		

NanoResetWait([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description: Resets RX module (which also starts the program) Returns when the module is ready		
Example(s):		
C++: Reset module/start program: MacComm.NanoResetWait(255);		
BASIC: Reset module/start program: MacComm.NanoResetWait 255		

NanoDebug ([in]Address,[out]State,[out]Inputs,[out]Outputs,[out]Time,[out]Count,[out]ModeCmd)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
16 bit unsigned short integer	State	
16 bit unsigned short integer	Inputs	Inputs in binary format
16 bit unsigned short integer	Outputs	Outputs in binary format
32 bit unsigned long integer	Time	Time module has been running
32 bit unsigned long integer	Count	
16 bit unsigned short integer	ModeCmd	
Description:		
Reads information for debugging		
Example(s):		
C++:		
	Reset module/start program:	
		unsigned short State,Inputs,Outputs,ModeCmd; unsigned long Time,Count;
		MacComm.NanoDebug(255,State,Inputs,Outputs,Time,Count,ModeCmd);
BASIC:		
	Reset module/start program:	
		dim State, Inputs, Outputs, ModeCmd as Integer dim Time, Count as Long; MacComm.NanoReset 255, State, Inputs, Outputs, Time, Count, ModeCmd

RxPNOOP ([in] Address, [out] Value)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
16 bit unsigned short integer	Value	Status information and inputs
Description:		
Gets Input and Status		
Value consists of:		
bits:	Description:	
0-7	Inputs 1-8	
8	Error	
9	In position	
10-11	Reserved	
12-15	Outputs 1-4	
Example(s):		
C++:		
	Get inputs:	unsigned short Value; MacComm.RxPNOOP (255,Value); Value=Value&0xFF
BASIC:		
	Get inputs:	dim Value as integer MacComm.RxPNOOP 255, Value Value=Value and 255

RxPReset ([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description:		
Resets RxP module.		
Returns immediately after the command has been sent		
Example(s):		
C++:		
	Reset module:	MacComm.RxPReset(255);
BASIC:		
	Reset module:	MacComm.RxPReset 255

RxPResetWait ([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description: Resets RxP module. Returns when the module is ready		
Example(s):		
C++: <pre>Reset module: MacComm.RxPResetWait(255);</pre>		
BASIC: <pre>Reset module: MacComm.RxPResetWait 255</pre>		

RxPStart ([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description: Starts the program in the RxP module.		
Example(s):		
C++: <pre>Start program in RxP module: MacComm.RxPStart(255);</pre>		
BASIC: <pre>Start program in RxP module: MacComm.RxPStart 255</pre>		

RxPStop ([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description: Stops the program in the RxP module.		
Example(s):		
C++: <pre>Stop program in RxP module: MacComm.RxPStop(255);</pre>		
BASIC: <pre>Stop program in RxP module: MacComm.RxPStop 255</pre>		

RxPPause ([in] Address)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
Description: Pauses the program in the RxP module.		
Example(s):		
C++:		
	Pause program in RxP module: MacComm.RxPPause(255);	
BASIC:		
	Pause program in RxP module: MacComm.RxPPause 255	

RxPStep ([in] Address , [in] MinAddress, [in] MaxAddress)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
16 bit unsigned short integer	MinAddress	Lower address of code-area
16 bit unsigned short integer	MaxAddress	High address of code-area
Description: Continues execution of the RxP Program until program pointer is outside specified area (MinAddress \square MaxAddress).		
Example(s):		
C++:		
	Step through program until outside (0x1C,0x23): MacComm.RxPStep(255,0x1C,0x23);	
BASIC:		
	Step through program until outside (&H1C,&H23): MacComm.RxPStep 255, &H1C, &H23	

RxPSetOutputs ([in] Address , [in] Outputs, [in] Mask)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor (255 for broadcast)
16 bit unsigned short integer	Outputs	binary representation of the Outputs
16 bit unsigned short integer	Mask	Output mask
Description:		
Sets or clears the outputs according to the mask and output values. i.e.: (binary values) Output value of 1010 and Mask of 1100 sets output 4, and clears output 3. Output 1 and 2 are not modified, since they are masked out.		
Example(s):		
C++:		
	Set output 1, and clear output 4:	
		<code>MacComm.RxPSetOutputs(255,0x01,0x09);</code>
BASIC:		
	Set output 1, and clear output 4:	
		<code>MacComm.RxPSetOutputs 255, 1, 9</code>

ReadStatus([in] Address, [out] Status, [out] Position, [out] ErrCount)		
Parameters:		
Type	Name	Description
16 bit unsigned short integer	Address	Address of the motor
16 bit signed integer	Status	
32 bit signed integer	Position	
16 bit signed integer	ErrCount	Amount of Errors received since pwr on
Return type: Boolean		
Returns true if Read was successful		
Description: Use this method to get the status of a Macmotor.		
Example(s):		
C++:		
	Read status for address 7	
	short Status, ErrCount;	
	long Position;	
	bool Result=MacComm.ReadStatus(7, Status, Position, ErrCount);	
BASIC:		
	Read status for address 7	
	Dim Result As Boolean	
	Dim Status As Integer	
	Dim Position As Long	
	Dim ErrCount As Integer	
	Result = MacComm1.ReadStatus (7, Status, Position, ErrCount)	

WriteGroup([in] Group, [in] ParamNum, [in] Value)		
Parameters:		
Type	Name	Description
16 bit signed integer	Group	Group of MAC motors
16 bit signed integer	ParamNum	Parameter number
32 bit signed integer	Value	Value to be written
Return type: Boolean		
Returns true if write was successful		
It will send the command the amount of times the property "GrpSends" has been set to.		
Description:		
Use this method to write a parameter to a Macmotor register		
This method can also be used for accessing the module registers by using ParamNums above 256. Register 1 in the module can be accessed by writing to ParamNum 257		
Value is one of the following types cast to a long integer:		
Word:	16 bit unsigned integer	
Integer:	16 bit signed integer	
LongInt:	32 bit signed integer	
Fixed4:	16 bit signed fixed point (Unit: 1/4096)	
Fixed8:	16 bit signed fixed point (Unit: 1/256)	
Fixed16	32 bit signed fixed point (Unit: 1/65536)	
Fixed24	32 bit signed fixed point (Unit: 1/256)	
Example(s):		
C++:		
	Setting operation mode (Parameter number 2) to Position mode (2) in group 1 bool Result=MacComm.WriteGroup(1,2,2);	
	Setting Position (Parameter 3: P_SOLL) to 4096 (Value 4096) in group 1 bool Result=MacComm.WriteGroup (1,3,4096);	
BASIC:		
	Setting operation mode (Parameter number 2) to Position mode (2) in group 1 Dim Result As Boolean Result = MacComm1.WriteGroup (1, 2, 2)	
	Setting Position (Parameter 3: P_SOLL) to 4096 (Value 4096) in group 1 Dim Result As Boolean Result = MacComm1.WriteGroup (1, 3, 4096)	

Installation

The MacComm OCX and required DLLs are installed automatically by running Setup.exe and following the onscreen prompts.

You have the option to install a Visual Basic sample and a LabVIEW sample along with the OCX.

It can also be done manually by copying the following Microsoft redistributable DLLs to the Windows\System folder:

- OLEAUT32.DLL
- OLEPRO32.DLL

MacComm.OCX should be placed in a directory called MacComm in the Windows folder, and registered with RegSvr32 i.e. “Regsvr32 C:\Windows\MacComm\MacComm.ocx”

Adding MacComm OCX to the program

Visual Basic 6

1. In the menu Projects click Components.
2. Make sure the “Selected Items Only” checkbox is NOT selected
3. Find “MacComm ActiveX Control module”, and put a checkmark besides it, and click OK

The MacComm OCX is now available in the controls bar

When put on a form the properties page of the object can be used to set the startup values for the 2 properties (Retries, ComPort, baudrate and Group sends)

Visual C++ 6

1. In the menu “Projects” choose “Add To Project” and click “Components and Controls...”
2. Go into the folder “Registered ActiveX Controls” and click “MacComm Control”
3. Click Insert, and two times OK followed by a Close

The MacComm OCX is now available in the controls bar

When put on a dialog the properties page of the object can be used to set the startup values for the 2 properties (Retries, ComPort, baudrate and Group sends)

Visual .NET

1. In the menu “Tools” click “Customize Toolbox...”
2. Find “MacComm OCX Control module”, and put a checkmark besides it, and click OK

The MacComm OCX is now available in the Toolbox

When put on a form the properties page of the object can be used to set the startup values for the 2 properties (Retries, ComPort, baudrate and Group sends)

Borland C++ Builder 6.0

1. In the menu “Component” click “Import ActiveX Control...”
2. Select “MacComm ActiveX Control module...” in the lists of components.
3. Press the “install...” button.
4. On the page “Into existing package” select the dclusr.bpk file (This should be default) and click “OK”.
5. Select “yes” to rebuild the package.
6. The ActiveX should now be available in the tool palette on the ActiveX page.

LabVIEW 7.0

1. Place an ActiveX container on your Front Panel.
2. Right click it and select "Insert ActiveX object..."
3. Select MacComm Control from the list.
4. Connect it to a "Property node" and use this to setup the properties.
5. Connect it to an "Invoke node" and use this to call the methods.

Custom Errors:

Hex value:	Description
2000 0000	Serial port could not be initialized
2000 0001	Serial port is not open
2000 0002	Could not write required Bytes to serial port
2000 0003	Answer is not of expected length
2000 0004	Invalid accept from mac motor
2000 0005	Startsync error in reply
2000 0006	Address mismatch in reply
2000 0007	Parameter number mismatch in reply
2000 0008	Parameter length mismatch in reply
2000 0009	Inversion check failed on value
2000 000A	Endsync error in reply
2000 000B	Unspecified error
2000 000C	Error entering safe mode
2000 000D	Timeout