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# **APPLICATION NOTE**

# 1. ANYBUS

- 1.1. Required Version: 2.0042
- 1.2. Type: System Function

## 1.3. Syntax: ANYBUS(function, slot [, parameters...])

## 1.4. Description:

This function allows the user to configure the communication module and set the network to an operation state. Some networks have limitations on data types and size, please refer the Anybus data sheet for details.

The ANYBUS function provides access to 3 different operations.

Operation:	0	Configure map
	1	Configure module and start protocol
	2	Stop protocol
	3	Read status byte
	4	Auto configure mapping

#### 1.5. Parameters:

Assigns a VR or table point to the memory area that is updated over the network. Returns a true if the function was successful.

Individual or all maps can be deleted using the first 5 parameters.

The current mapping can be printed to the terminal using the first 2 parameters.

Function 0	ANYBUS(0,slot [, map, data source [, index, data type, count, read/write]])
Slot	Module slot in which the Anybus is fitted
Мар	Map number, use -1 to delete all maps
Data source	location for data on the MC464



	-1	delete map			
	0	VR			
	1	Table			
Index	Start pos	Start position in data source			
Data type	the size a	and type of data that is sent across the bus			
	0	boolean			
	1	signed 8 bit integer			
	2	signed 16 bit integer			
	3	signed 32 bit integer			
	4	unsigned 8 bit integer			
	5	unsigned 16 bit integer			
	6	unsigned 32 bit integer			
	7	character			
	8	enumeration			
	9-15	Reserved			
	16	signed 64 bit integer			
	17	unsigned 64 bit integer			
	18	floating point/real number			
Count	Number of	of data types mapped			
Read/ write	Data dire	ection			

#### 1.6. Parameters

Resets the Anybus module, loads the mapping and then sets the network to operational mode using the parameters provided. Returns a true if the function was successful.

Function 1	ANYBUS(1,slot, address [, baud])			
Slot	Module slot in which the Anybus is fitted			
Address	Module address, node number, MAC id, etc			
Baud	Network baud rate			
	Baud rate CC Link - required			
	0	156 kbps		
	1	625 kbps		
	2	2.5 mbps		
	3	5 mbps		
	4	10 mbps		
	Baud ra	te Devicenet - optional		
	0	125kbps		
	1	250kbps		
	2	500kbps		
	3	autobaud (default)		

Baud rate Profibus - automatic, not required

#### 1.7. Parameters:

Stops the cyclic data transfer. Returns a true if the function was successful.

autobaud (default)

Function 2	ANYBUS(2,slot)
Slot	Module slot in which the Anybus is fitted

#### 1.8. Parameters:

Reads the status byte from the Anybus module. Returns the status byte.

Function 3	ANYBUS(3,slot)
Slot	Module slot in which the Anybus is fitted



Anybus status byte:

Bits 0-2	Anybus State	
	0	SETUP
	1	NW_INIT
	2	WAIT_PROCESS
	3	IDLE
	4	PROCESS_ACTIVE
	5	ERROR
	6	(reserved)
	7	EXCEPTION
Bit 3	Supervisory b	pit
	0	Module is not supervised.
	1	Module is supervised by another network device
Bits 4-7	Reserved	· · ·

#### 1.9. Parameters

Auto configure and start the cyclic network. The mapping can still be read using function 0. Currently only available for the Profibus network.

Function 4	ANYBUS(4, slot, address, type, inoff, outoff)			
Slot	Module slot in which the Anybus is fitted			
Address	Module address, node number, MAC id. Etc			
Туре	Data typ	be and location		
	0	VR Integer		
	1	Table Integer		
	2	VR Float		
	3	Table Float		
Inoff	Offset f	or inputs		
Outoff	Offset f	or outputs		

#### 1.10. Example 1:

Configure Device Net with 2 16-bit integer inputs and 2 16-bit integer outputs. This data is transmitted cyclically using the 'Polled Connection' method. Ensure to configure the master identically to the slave otherwise the data will not transmit.

```
device_net:
slotnum=0 'Local variable with module slot number
'Map data
  map=FALSE
'Map received data
  map= ANYBUS(0, slotnum, 1, 0, 0, 2, 4, 0) '4*16-bit Int Rx
  IF map=TRUE THEN
'Map transmit data
   map= ANYBUS(0, slotnum, 2, 0, 4, 2, 4, 1) '4*16-bit Int Tx
  ENDIF
  IF map=FALSE THEN
    PRINT#term, "Mapping failed"
    STOP
  ENDIF
'Print mapped data to the terminal
```



```
ANYBUS(0,slotnum)
```

```
'Start Network
map= ANYBUS(1, slotnum, 3, 2) 'MAC ID=3, Baud=500k
IF map=FALSE THEN
PRINT#term, "Failed to start network"
STOP
ELSE
PRINT#term, "Network Started"
ENDIF
RETURN
```

#### 1.11. Example 2:

Configure CC-Link with 2 stations, both with 16 bits in, 16 bits out, 2 SINT16 in and 2 SINT16 out. Ensure that the master is configured identically and that the handshaking bits are implemented.

```
cc_link:
'Function 0 - Set up mapping
'station 1
 map = ANYBUS(0, slotnum, 0, 0, 0, 0, 16, 0) '16*BOOL Rx
 map = ANYBUS(0, slotnum, 1, 0, 1, 0, 16, 1) '16*BOOL Tx
 map = ANYBUS(0, slotnum, 2, 0, 2, 2, 2, 0)'2*16-bit Int Rx
 map = ANYBUS(0, slotnum, 3, 0, 4, 2, 2, 1) '2*16-bit Int Tx
'station 2
 map = ANYBUS(0, slotnum, 4, 0, 6, 0, 16, 0) '16*BOOL Rx
 map = ANYBUS(0, slotnum, 5, 0, 7, 0, 16, 1) '16*BOOL Tx
 map = ANYBUS(0, slotnum, 6, 0, 8, 2, 2, 0) '2*16-bit Int Rx
 map = ANYBUS(0, slotnum, 7, 0, 10, 2, 2, 1) '2*16-bit Int Tx
 ANYBUS(0, slotnum) 'print mapping to terminal
'Function 1 - Start Protocol
  IF map = FALSE THEN
 map = ANYBUS(1, slotnum, 1, 2)
 ENDIF
```

#### 1.12. Example 3

Configure Profibus by manually mapping the data.

## 1.13. Example 4

Configure Profibus using the automated mapping.

```
Profibus:
vrint=0
tableint=1
vrfloat=2
tablefloat=3
slotnum=0
'Function 4, read network mapping, configure and start.
map= ANYBUS(4, slotnum, 5, vrint, 100, 200)
IF map=FALSE THEN
PRINT#term, "Failed to start network"
STOP
```



```
ENDIF
ANYBUS(0,slotnum) 'print mapping to terminal
```

# 2. CC-Link

The CC-Link module requires some handshaking to enter the process active state. This section details how to configure the handshaking in the master to enable communications. It is assumed that the user is experienced with the master and that they can configure the CC-Link as per the manufacturers' information.

# 2.1. Master configuration

The master must be configured as per the manufacturers' instructions. In this example the master is configured as shown in Figure 1.

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Body [LD]	Remote register(RW/r)		W0				
	Remote register(RWw)	् <u>भ</u>	/100				
Network parameter	Ver.2 Remote input(RX)						
EN LA REPORT AND REPAIR A	Ver.2 Remote output(RY)						
Ethemet/CC IE/MELSECINE I	Ver.2 Remote register[RWr]						
MELSECNET / MINI	Ver.2 Remote register(RWw)		_				
	Special relay(SB)		_				
CC-Link	Special register(SW/)						
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Figure 1: CC-Link master configuration

## 2.2. Slave configuration

The current implementation in the MC464 only supports CC-link Version 1. With up to 4 stations addressable. The final 16 bits are used for handshaking and the final word write point is used for an error word.

When you map data to the MC464 it automatically determines how many stations to activate from the amount of data.

The maximum amount of data that can be mapped is detailed in Figure 2.

Occupied	Bit points	Bit points	Word points	Word points
Stations	read	write	read	write
1	16	16	4	3



				MOTION TEC
2	48	48	8	7
3	80	80	12	11
4	112	112	16	15

# 2.3. Handshaking

The handshaking is performed using the final 16 bits read and write.

Bits	Slave -> Master	Master -> Slave
0 - 7	Reserved	Reserved
	Initial data processing request	Initial data processing complete
8	flag	flag
9	Initial data setting complete flag	Initial data setting request flag
А	Error status flag	Error reset request flag
В	Remote READY	Reserved
C - F	Reserved	Reserved

Figure 3 Handhake word

Using the configuration in Figure 1, the formula for the memory offset is 10(m+n)0 Hex, where m is depending on the station number and n on the number of occupied stations. The relations are:

m=(station number-1)\*2 and

n=number of occupied stations\*2-1.

In this example the station number is 1 therefore the m-factor is zero. The n-factor will have the values 1,3,5,7 for 1,2,3,4 occupied station(s). In this example the number of occupied stations is 2 and the m+n-factor consequently is 3. So the memory offset for the handshaking area is 1030 Hex and the complete address for the remote ready flag will be 103B as shown in figure 10.

The handshaking requires of waiting for bit 8, Initial data processing complete flag to be true. Then set bit 8 in the write area. You should then see bit B, remote ready become true and the Anybus module will enter process active.

This can be manually done using the Entry Data Monitor (on a Mitsubishi PLC) or automatically in a program. The following example could be used in structured text.

IF (X1038=1 AND X103B=0) THEN Y1038=1; ELSE Y1038=0; END\_IF;



# 3. Anybus Status byte

The following example shows how the Anybus statues can be read. This checks for a change in state and if the module is supervised on the network. It displays the information on one of the terminal channels.

```
Read state:
 VR(0)=ANYBUS(3,slotnum)
    rdanybus_state=READ_BIT(2,0)*$4+READ_BIT(1,0)*$2+READ_BIT(0,0)
    IF rdanybus_state<>anybus_state THEN
      anybus_state=rdanybus_state
      PRINT#term, "ANYBUS CC CHANGED STATE"
      PRINT#term, " Anybus State = ";
      ON anybus_state+1 GOSUB s0,s1,s2,s3,s4,s5,s6,s7
      PRINT#term, ""
      anybus_state=rdanybus_state
    ENDIF
    'check for change in supervisory bit
    IF supbit<>READ_BIT(3, readbit) THEN
      supbit=READ_BIT(3, readbit)
      IF READ_BIT(3,readbit)=0 THEN
        PRINT#term, "Module is not supervised"
      ELSE
        PRINT#term, "Module is supervised by another network device"
      ENDIF
    ENDIF
RETURN
'Anybus State list
s0:
 PRINT#term, "SETUP"
  RETURN
sl:
  PRINT#term, "NW_INIT"
  RETURN
s2:
  PRINT#term, "WAIT_PROCESS"
  RETURN
s3:
  PRINT#term, "IDLE"
  RETURN
s4:
  PRINT#term, "PROCESS ACTIVE"
  RETURN
s5:
  PRINT#term, "ERROR"
  RETURN
s6:
  PRINT#term, "(reserved)"
  RETURN
s7:
  PRINT#term, "EXCEPTION"
  RETURN
```